Engineering students obtain vivid work experience through Shell’s programme

By NOOR ZAFIRA SHAFIE

KOTA KINABALU: Some 49 students from Faculty of Engineering, Universiti Malaysia Sabah have experienced real-life working environments through Shell’s Industry Immersion Module Programme.

The programme which comprised 10 sessions over a period of 10 weeks happened since October to December last year.

Sabah Shell Petroleum Company General Manager, Prithipal Singh said that the programme was formed to collaboratively establish and develop academic exchange and co-operation in teaching and training.

“The 10-week programme consisted of simulations of real-life working environment and students were given a case study that came with challenges aiming to enhance students’ critical thinking and problem-solving skills through teamwork.

“It also enabled students to identify the critical factors needed when delivering a major project for a multinational company and I am sure that these elements were needed as an essential skill that employers look for in today’s working environment,” he said during the closing ceremony of the Shell Industry Immersion Module Programme here, recently.

According to Prithipal, human capital development has always been on top of the organisation’s strategy list.

“Through this programme, we have given students an insight of what the oil and gas industry is about.

“I really hope the students have learned about problem-solving and creative thinking skills as well as teamwork under the Shell mentors,” he added.

Prithipal also stressed that Shell will continue to do more on power, energy and gas technology to make sure that Shell can perform for energy demand and supply challenges by delivering smarter products and cleaner energy, and by developing new energy sources while addressing the impacts on the environment.

Meanwhile, Deputy Vice Chancellor (Academic and International) Professor Dr. Rasid Mail said that UMS always hopes for the best for all the students.

“As far as I am aware, I am glad that the module ran smoothly without interfering with the students’ routine classes.

“I am happy to note that this collaboration is very much welcomed and we hope that we can conduct a review of the module to propose it to become part of our regular curriculum soon or in the near future,” he said.

“We played a lot of games, a pleasant but fun games and from that, we learned so many things,” said Amirah Ismail, a participant who majors in computer engineering.

“Now, I understand more about many aspect of engineering and I will surely share this knowledge with the others,” she added.