

## **Are Lecturers' Ready for Usage of Mobile Technology for Teaching?**

### **Abstract**

Descriptive statistics was performed with the aim to achieve research objective of to investigate lecturers' usage of the mobile technology for teaching. A representative sample of 20lecturers from the Faculty of Industrial Art & Design Technology of Universiti Industri Selangor (UNISEL) , Malaysia was selected as the respondents. The result attested that lecturers fully accept the concept of mobility in learning and game play is appealing concept to support classroom learning. Subsequently, analogous experience on small size of keypad, screen resolution, and navigation could be the major problematic factors to students and affect their mobile learning process. Recommendation for future research is also presented.