ANALYSIS OF BIDDER AGENTS PERFORMANCE IN SIMULATED ENGLISH AUCTIONS



SCHOOL OF ENGINEERING AND INFORMATION TECHNOLOGY UNIVERSITI MALAYSIA SABAH 2011

ANALYSIS OF BIDDER AGENTS PERFORMANCE IN SIMULATED ENGLISH AUCTIONS

SOW TIAN YOU



SCHOOL OF ENGINEERING AND INFORMATION TECHNOLOGY UNIVERSITI MALAYSIA SABAH 2011

PUMS 99:1

UNIVERSITI MALAYSIA SABAH

BORANG PENGESAHAN TESIS			
JUDUL :			
IJAZAH :			
SAYA :	SESI PENGAJIAN :		
(HURUF BESAR)			
Mengaku membenarkan tesis *(LPSM/Sarjana/Dokto Sabah dengan syarat-syarat kegunaan seperti berikut:	r Falsafah) ini disimpan di Perpustakaan Universiti Malaysia -		
	ah. narkan membuat salinan untuk tujuan pengajian sahaja. resis ini sebagai bahan pertukaran antara institusi pengajian		
4. Sila tandakan (/)	mat yang berdarjah keselamatan atau kepentingan Malaysia		
Charles and Charles	ub di AKTA RAHSIA RASMI 1972) mat TERHAD yang telah ditentukan oleh organisasi/badan di jalankan)		
TIDAK TERHAD	Disahkan oleh:		
 (TANDATANGAN PENULIS) Alamat Tetap:	(TANDATANGAN PUSTAKAWAN)		
 TARIKH:	(NAMA PENYELIA) TARIKH:		
menyatakan sekali sebab dan tempoh tesis ini perlu	r Falsafah dan Sarjana Secara Penyelidikan atau disertai		

DECLARATION

I hereby declare that the material in this thesis is my own except for quotations, excerpts, equations, summaries and references, which have been duly acknowledged.





CERTIFICATION

- NAME : SOW TIAN YOU
- MATRIC NO. : PK 2007-8220
- TITLE : ANALYSIS OF BIDDER AGENTS PERFORMANCE IN SIMULATED ENGLISH AUCTIONS
- **DEGREE** : MASTER OF SCIENCE (COMPUTER SCIENCE)
- VIVA DATE : 21ST OCTOBER 2011

DECLARED BY



Assoc. Prof. Dr. Ho Chong Mun

ACKNOWLEDGEMENT

Firstly, I would like to thank God for his great and awesome provision. His grace is always plentiful in my life.

I would like to express my sincere gratitude to Vice-Chancellor of Universiti Malaysia Sabah, Colonel Professor Datuk Dr. Kamaruzaman Hj. Ampon for his permission to carry out this research in Universiti Malaysia Sabah.

Furthermore, I would like to express my gratitude to the Dean of School of Engineering and Information Technology, Associate Professor Dr. Rosalam Sarbatly for his generous support during my research work.

I would like to take this opportunity to deliver my sense of gratitude to my supervisor Associate Professor Dr. Patricia Anthony of the School of Engineering and Information Technology, Universiti Malaysia Sabah for her continuous encouragement and useful suggestions in my research work.

Besides that, I would like to acknowledge the help and advices that I received from my co-supervisor, Associate Professor Dr. Ho Chong Mun of the School of Science and Technology, Universiti Malaysia Sabah. With his constructive advices and suggestions, this research is completed.

Next, I would like to show my appreciation to the Ministry of Science, Technology and Innovation (MOSTI), Malaysia for supporting this research work. With its financial support on this project, fruitful results are obtained in this thesis.

Lastly, I would like to thank everyone who helped me from the beginning until the final phase of my thesis work.

ABSTRACT

ANALYSIS OF BIDDER AGENTS PERFORMANCE IN SIMULATED ENGLISH AUCTIONS

Online auctions have provided an alternative trading method to exchange items without the geographical and time constraints. However, buyers would face difficulties in searching, monitoring, and selecting an auction to participate. As a consequence, agent technology is introduced to overcome these pitfalls. In this thesis, the performance of these intelligent agents are first evaluated with different groups of standard bidders (risk-aversion, risk neutral and risk seeking) separately. Next, these heuristic agents are tested against heterogeneous standard bidders in a marketplace. From the simulated results, by using intelligent bidder agents to participate in online auctions, it benefits the bidders in terms of winner's utility and closing price. Next, a market populated with different groups of standard bidders and different groups of intelligent agents (Greedy agents, Heuristic agents and Sniping agents) is simulated. From the results obtained, the market economy is affected by implementing agent technology. One of the most obvious observations is the auction closing price decreases significantly as more agents are found in the market. Besides that, from the simulations conducted, it is observed that when the demography of the bidder agents is relatively smaller than the population of standard bidders, the bidder agents procured higher percentage of winning auctions. In the experiments conducted, the number of auctions and the number of participants are finite. Thus, sellers may not welcome bidder agents in joining their auctions since their revenues are reduced. Conversely, bidders would welcome the usage of these intelligent agents since these agents help them in purchasing the desired goods with greater savings.



UNIVERSITI MALAYSIA SABAH

ABSTRAK

Lelong atas talian telah menyediakan kaedah perniagaan alternatif untuk penukaran barangan tanpa batasan geografi dan masa. Namun, pembeli akan mengalami kesulitan dalam pencarian, pemantauan lelong-lelong dan pemilihan lelong untuk disertai. Ekoran daripada kesulitan tersebut, teknologi agen diperkenalkan. Dalam tesis ini, pertama sekali, prestasi agen-agen yang cerdik akan dinilai dengan pelbagai kumpulan peserta piawai (risiko-kebencian, risiko neutral dan risiko mencari) secara berasingan. Selanjutnya, agen heuristik ini juga diuji terhadap pelbagai jenis peserta piawai di pasaran. Dari hasil simulasi, dengan menggunakan agen yang cerdik untuk menyertai lelong atas talian, ia memanfaatkan penggunanya. Seterusnya, pasaran diisi dengan pelbagai kumpulan peserta piawai dan kumpulan yang berbeza daripada agen cerdik ("Greedy agent", "Heuristic agent" dan "Sniping agent") disimulasikan. Dari hasil yang diperoleh, ekonomi pasaran dipengaruhi oleh penerapan teknologi agen. Pengamatan yang paling jelas adalah harga penutupan lelong menurun dengan ketara apabila bilangan agen bertambah. Selain itu, dari simulasi-simulasi yang dijalankan, didapati bahawa agen cerdik mencapai peratusan kemenangan lelong yang lebih tinggi apabila demografi mereka adalah kecil berbanding dengan populasi peserta piawai. Dalam eksperimen yang dilakukan, jumlah lelong dan bilangan peserta adalah terhad. Dengan demikian, para penjual mungkin tidak mengalu-alukan agen cerdik dalam lelong mereka kerana pendapatan mereka berkurangan. Sebaliknya, peserta lelong akan menyambut penggunaan agen cerdik sebegini kerana agen ini membantu mereka dalam pembelian barang yang dikehendaki dengan penjimatan yang lebih besar.

UNIVERSITI MALAYSIA SABAH

LIST OF CONTENTS

TITL	E	Page i
DECI	LARATION	ii
CER	TIFICATION	iii
ACKI	NOWLEDGEMENT	iv
ABS	TRACT	v
ABS	TRAK	vi
LIST	OF CONTENTS	vii
LIST	OF TABLES	х
LIST	OF DIAGRAMS	xi
LIST	OF ABBREVIATIONS	xiv
LIST	OF SYMBOLS	xv
LIST	OF APPENDIX	xvi
CHA	PTER 1: INTRODUCTION	
1.1	Overview UNIVERSITI MALAYSIA SABAH	1
1.2	Online Auctions	3
1.3	Agent Technology 1.3.1 Intelligent Agent	4 5
1.4	Bidding Issues	7
1.5	Research Motivation	16
1.6	Objectives and Scope	16
1.7	Thesis Structure	17
CHAPTER 2: LITERATURE REVIEW		
2.1	Online Auctions 2.1.1 English Auction Protocol	19 21

2.2	Bidder's Common Behaviours	27
2.3	Agent Technology	31
2.4	Intelligent Agent Technology in Online Auctions	35
2.5	Other Bidding Issues	41
2.6	Conclusion	43
СНА	PTER 3: SIMULATED ONLINE AUCTION MARKETPLACE	
3.1	Online Auction Marketplace	46
3.2	Simulated Online English Auction Marketplace	47
3.3	Participants in the Simulated Online Auction Marketplace 3.3.1 Standard Bidders and Bidding Behaviours 3.3.2 Intelligent Agents and Bidding Behaviours	52 53 56
3.4	Conclusion	63
СНА	PTER 4: EXPERIMENTAL SETUP AND RESULTS	
4.1	Overview	64
4.2	Methods of Measures 4.2.1 Average Winner's Utility 4.2.2 Average Number of Winning Auctions 4.2.3 Average Closing Price 4.2.4 Consumer Surplus Ratio	65 66 67 67 67
4.3	Normal Distribution of Data	68
4.4	Overview of the Experiments Conducted	
4.5	 Competition between Homogeneous Standard Bidders and Homogeneous Intelligent Agents 4.5.1 Experimental Setup a. Competition between Risk-averse (RA) Bidders and Heuristic Agents b. Competition between Risk Neutral (RN) Bidders and Heuristic Agents c. Competition between Risk Seeking (RS) Bidders and Heuristic Agents 4.5.2 Experimental Results a. Competition between Risk-averse (RA) Bidders and 	75 75 76 77 77 77 78 78 78
	Heuristic Agents	

		b.		on between	Risk	Neutral	(RN)	Bidders a	and	83
		C.		on between	Risk	Seeking	(RS)	Bidders a	and	88
	4.5.3	Sur	Heuristic A nmary of th	gents e First Stag	e of tl	ne Resea	rch			92
			-	-						
4.6	Compe Homo		n among ous Intellig		eneou	s Stan	dard	Bidders	and	94
	4.6.1	Ехр	erimental S	etup						94
	4.6.2	Exp	erimental F							96
		a.		on among H ned Risk Ty					ers	96
		b.	Competitio	on among l	letero	ogeneous	Stan	dard Bidd	ers	101
				omized Risk						
		с.		Case: A Mar	ket Fi	ally Popu	lated v	with Heuris	stic	106
	463	Sur	Agents On	e Second St	-200 0	f tha Rad	earch			107
	4.0.J	Sui			age c		Scarch			107
4.7	Compe Hetero			Heteroge gent Agents	eneou	s Stan	dard	Bidders	and	108
			erimental S							109
			erimental R							111
	150	a.	Competitio	on among l	letero	ogeneous	Stan	dard Bidd	ers	111
	3/1			ogen <mark>eo</mark> us Ir		-				
Þ		b.		Case: A Ma					edy	128
1	470	~		euristic ager				ts Only		174
F	4.7.3	Sur	nmary of th	e Third Stag	ge of t	the Resea	arch	1.0		134
4.8	Conclu	ision								135
1.0	concic		S /	UNIVE	RSI	TIMA	LAY	SIA SA	BAH	155
CHA	PTER S	5: C0	ONCLUSIO	NS AND FU						
5.1	Over	view	and Conclu	sions						137
г २	F1	- 14/	aulta							4 4 4
5.2	Futur	ew	UFKS							141

REFERENCES

143

LIST OF TABLES

		Page
Table 2.1	Features, Advantages and Benefits of Agent Technology	33
Table 4.1	Main Differences on Various Types of Bidders in the Experiments	76
Table 4.2	Bidders' Population according to Their Types	78
Table 4.3	Winner's Utility arranged according to Bidders' Populations	80
Table 4.4	Percentage of RA Bidders'/ Heuristic Agents' Populations in Winning the Auctions Generated	82
Table 4.5	Winner's Utility arranged according to Bidders' Populations	85
Table 4.6	Percentage of RN Bidders'/ Heuristic Agents' Populations in Winning the Auctions Generated	87
Table 4.7	Winner's Utility arranged according to Bidders' Populations	89
Table 4.8	Percentage of RS Bidders'/ Heuristic Agents' Populations in Winning the Auctions Generated	92
Table 4.9	Winner's Utility arranged according to Bidders' Population	98
Table 4.10	Percentage of Standard Bidders'/ Heuristic Agents' Populations in Winning the Auctions Generated	100
Table 4.11	Winner's Utility arranged according to Bidders' Population	102
Table 4.12	Percentage of Standard Bidders'/ Heuristic Agents' Populations in Winning the Auctions Generated	105
Table 4.13	Comparison among the Performances in Situation 0, Situation 5 and Situation 10	106
Table 4.14	Proportion of Participants in a Marketplace	110
Table 4.15	Winner's Utilities of Various Types of Winners and Their Differences (diff.) Compared with Standard Bidders	112
Table 4.16	Percentage of Standard Bidders'/ Heuristic Agents' Populations in Winning the Auctions Generated	120
Table 4.17	Comparison of Performances in Situation 4	128
Table 4.18	Growing Rate of CSR across Situations	134

LIST OF DIAGRAMS

		Page
Diagram 2.1	Diagram showing the three cases when the auction closes at the bid level l_i . In each case, the circles indicate a bidder's private valuation and the arrow indicates the bid level at which that bidder was selected as the current highest bidder	26
Diagram 2.2	Risk neutral person's von Neumann-Morgenstern utility function	28
Diagram 2.3	Risk-averse person's von Neumann-Morgenstern utility function	29
Diagram 2.4	Risk seeking person's von Neumann-Morgenstern utility function	29
Diagram 3.1	Work Flow of the Setting Phase in the Simulated Marketplace	49
Diagram 3.2	Work Flow of the Pre-running Phase in the Simulated Marketplace	51
Diagram 3.3	Work Flow of the Running Phase in the Simulated Marketplace	52
Diagram 3.4	The Top-level Algorithm for the Greedy Agent	57
Diagram 3.5	The Top-level Algorithm for the Sniping Agent	58
Diagram 3.6	The Top-level Algorithm for the Heuristic Bidding Agent	62
Diagram 4.1	An example of text file that records the auction ID, the winning bid, the winner's ID, the winner's private valuation and the winner's risk behaviour	70
Diagram 4.2	Test of data normality	71
Diagram 4.3	Normal Q-Q Plot of average closing price for 10 runs	71
Diagram 4.4	Normal Q-Q Plot of average closing price for 30 runs	72
Diagram 4.5	Normal Q-Q Plot of average closing price for 50 runs	73
Diagram 4.6	Levene's test of homogeneity of variances	73
Diagram 4.7	Brown-Forsythe and Welch procedures in ANOVA test	74
Diagram 4.8	ANOVA test	74
Diagram 4.9	Average winner's utility of RA bidders and Heuristic agents	78
Diagram 4.10	Test of data normality	80
Diagram 4.11	Independent group t-test for winner's utility	80

Diagram 4.12	Average closing price of RA bidders and Heuristic agents	81
Diagram 4.13	Number of auctions won by RA bidders and Heuristic agents	81
Diagram 4.14	Average winner's utility of RN bidders and Heuristic agents	84
Diagram 4.15	Test of data normality	85
Diagram 4.16	Independent group t-test for winner's utility	85
Diagram 4.17	Average closing price of RN bidders and Heuristic agents	86
Diagram 4.18	Number of auctions won by RN bidders and Heuristic agents	87
Diagram 4.19	Average winner's utility of RS bidders and Heuristic agents	88
Diagram 4.20	Test of data normality	90
Diagram 4.21	Independent group t-test for winner's utility	90
Diagram 4.22	Average closing price of RS bidders and Heuristic agents	91
Diagram 4.23	Numbers of auctions won by RS bidders and Heuristic agents	91
Diagram 4.24	Average Winner's Utility of Market Participants in Three Simulations	93
Diagram <mark>4.25</mark>	Average winner's utility of various winners' types	97
Diagram <mark>4.26</mark>	Test of data normality	98
Diagram 4.27	Independent group t-test for winner's utility	99
Diagram 4.28	Average closing prices obtained by different winner's types	99
Diagram 4.29	Number of auctions won by different winner's types	100
Diagram 4.30	Average winner's utility of various winner's types	101
Diagram 4.31	Test of data normality	103
Diagram 4.32	Independent group t-test for winner's utility	103
Diagram 4.33	Average closing prices obtained by different winner's types	104
Diagram 4.34	Number of auctions won by different winner's types	105
Diagram 4.35	Performance of standard bidders (SB) and Heuristic agents in Experiment 2	107
Diagram 4.36	Average winner's utility according to winner's types	111
Diagram 4.37	Test of normality for Situation 1	112
Diagram 4.38	Test of normality for Situation 2	113

Diagram 4.39	Test of normality for Situation 3	113
Diagram 4.40	Levene's test of homogeneity of variances for Situation 1	114
Diagram 4.41	Levene's test of homogeneity of variances for Situation 2	114
Diagram 4.42	Levene's test of homogeneity of variances for Situation 3	114
Diagram 4.43	ANOVA test for Situation 1	114
Diagram 4.44	ANOVA test for Situation 2	115
Diagram 4.45	ANOVA test for Situation 3	115
Diagram 4.46	Tukey HSD test for Situation 1	116
Diagram 4.47	Tukey HSD test for Situation 2	117
Diagram 4.48	Tukey HSD test for Situation 3	118
Diagram 4.49	Average number of winning auctions according to winner's types	119
Diagram 4.50	Average closing price according to winner's types	121
Diagram 4.51	Test of normality for Situation 1	122
Diagram 4.52	Test of normality for Situation 2	122
Diagram 4.53	Test of normality for Situation 3	122
Diagram <mark>4.54</mark>	Levene's test of homogeneity of variances for Situation 1	123
Diagram <mark>4.55</mark>	Levene's test of homogeneity of variances for Situation 2	123
Diagram 4.56	Levene's test of homogeneity of variances for Situation 3	123
Diagram 4.57	ANOVA test for Situation 1	124
Diagram 4.58	ANOVA test for Situation 2	124
Diagram 4.59	ANOVA test for Situation 3	124
Diagram 4.60	Tukey HSD test for Situation 1	125
Diagram 4.61	Tukey HSD test for Situation 2	126
Diagram 4.62	Tukey HSD test for Situation 3	127
Diagram 4.63	CSR distribution of Greedy agents	129
Diagram 4.64	CSR distribution of Heuristic agents	129
Diagram 4.65	CSR distribution of Sniping agents	130
Diagram 4.66	Average winner's utility according to winner's types	130
Diagram 4.67	Average number of winning auctions according to winner's types	131
Diagram 4.68	Average closing price according to winner's types	132
Diagram 4.69	Average median CSR according to winner's types	133

LIST OF ABBREVIATIONS

- ARIMA Autoregressive Integrated Moving Average
- CSR Consumer Surplus Ratio
- RET Revenue Equivalence Theorem
- CIDIM Cooperating Intelligent Systems For Distribution System Management
- SIPV Symmetric Independent Private Values
- iid Independently and identically
- ANOVA Analysis of variance
- Sig. Significance level
- RA Risk-averse/ risk aversion
- RN Risk neutral
- RS Risk seeking
- SB Standard bidders



LIST OF SYMBOLS

Δy_1	First difference on y-axis
Δy_2	Second difference on y-axis
$P_i(v)U_i(v)$	Expected utility
$P_i(v)$	Probability of winning an auction i at a bid v
$U_i(v)$	Utility of an auction i at a bid v
Pr	Private valuation
t	Current universal time across all auctions
t_0	Start time
t_{max}	Maximum time allocated
$U_{ij}(v)$	Winner's utility of auction j gained by winners of type i
Pr _i	Private valuation of the winner of type i
v_j	Winning bid of auction <i>j</i>
с	Constant value
$\overline{U}_i(v)$	Average winner's utility of type <i>i</i>
n_i	Number of auctions won by winners of type <i>i</i>
\overline{W}_i	Average number of auctions won by winners of type <i>i</i>
C _{ij}	Winning bid of auction <i>j</i> submitted by winners of type <i>i</i>
V_{H_i}	Winner's private valuation in auction i ALAYSIA SABAH
V_{F_i}	Final winning bid in auction i
N _i	Number of bids of item <i>i</i>
N _m	Median number of bids across all the auctions conducted
H_0	Null hypothesis
H_1	Alternative hypothesis
p	Significance level

Appendix A Publications

Page 148



CHAPTER 1

INTRODUCTION

1.1 Overview

When considering the agents mediated electronic marketplace, agents play an active role in both sellers and buyers sides. A seller agent may advertise its products in the market, placing the selling price and looking for the potential buyers in the market. On the other hand, a buyer agent would look for the desired goods or services requested by its user and it has a task to bargain about the price of the products and find the best deal (Dignum, 2001). Nevertheless, economic transactions can be organized through two mechanisms: hierarchy or market (Dignum, 2001). In the hierarchy mechanism, both sellers and buyers have a special relationship. In this mechanism, the negotiation phase can be skipped during the individual transaction. According to Beer et al. (1999), negotiation is a key form of interaction that enables groups of participants to arrive at a mutual agreement regarding some belief, goal or plan. Here, the negotiation process such as finding an appropriate party, bargaining on prices offered and etc is skipped. All negotiations are done at the time both parties enter into the frame contract. By using this mechanism, one of the advantages is a tight integration between the production processes of the buyer and seller is achieved while one of the disadvantages is the dependency on few suppliers or buyers. When problems occur in one of the parties, it immediately creates undesired consequences in the production line. One of the examples that use this mechanism is the car manufacturing industry.

Meanwhile, the second mechanism is the market mechanism. In this mechanism, it considers many sellers of a product and buyers who want to purchase the product. Normally, the parameters of the transaction such as the price are not fixed for a long time, but determined for each single transaction. One such example would be the online auction. Due to the rapid growth of Information Technology and popularities of the Internet, more trading such as online banking

are accomplished in this virtual world. One of the most beneficial advantages of this virtual environment is the ability to gather both buyers and sellers together effectively without the spatial and temporal constraints (Hahn, 2001), where buyers and sellers from different parts of the world need not be physically present to participate in the auctions conducted and these auctions can be conducted aroundthe-clock. Trading that could be done in bricks and mortar is now available by using the computer and the Internet (Talluri and Ryzin, 2004). Both parties that come from around the world need not gather at a specified location to perform trading. They are now free from the geographical limitation. Therefore, sellers are now looking for a larger group of potential buyers while buyers are looking for a better offer of their desired goods in the online marketplace. There are many types of pricing mechanisms available on the Internet such as online auction mechanism and fixed posted price mechanism. Online auction mechanism is very similar to the traditional auction mechanism in the sense that an auctioneer would offer an item to be auctioned and would reward it to the bidders with the highest price. In other words, the final price is determined by the demand and supply conditions at a specific moment of time, influenced possibly by prospective market developments (McAfee and McMillan, 1987), not the sellers or auctioneers. However, online auctions usually have longer periods than traditional auctions and these online auctions last for days and weeks based on the sellers' requirements (Lim et al., 2007).

An auction is a bidding mechanism, described by a set of auction rules that specifies how the winner is determined and how much to be paid (Wolfstetter, 1999). By auctioning, sellers find a way to determine the actual values of the items being auctioned especially those items which are hard in valuation process. By auctioning also, items are allocated to the bidders who have the highest valuation. Therefore, auction mechanism is an interesting topic to be studied since it provides an approach to the price formation of the item. Moreover, as online auctions become increasingly popular and accepted by the trading community, many subsequent issues may arise like the market efficiency and allocation (Hu and Bolivar, 2008; David *et al.*, 2005; Sow *et al.*, 2010a, 2010b), bidding behaviours and their performances (Ockenfels and Roth, 2002; Yang and Lu, 2007; Lim *et al.*,

2008; Ford *et al.*, 2010; Sow *et al.*, 2011a, 2011b, 2011c) and many others. Many researchers such as Hu and Bolivar (2008) and David *et al.* (2005) study the design of online auctions mechanisms in order to optimize the item allocation and pricing discovery. In addition, there are researchers such as Ockenfels and Roth who study the bidders' behaviours or strategies in online auctions that would eventually benefit the bidders. Besides, McAfee and McMillan (1987) argued that studying auction is closer to applications than other mathematical economics. The auction theory explains the existence of certain trading institutions and may suggest improvements in these institutions.

1.2 Online Auctions

In the virtual marketplace which sells a single object, there are basically four types of online auction protocols, namely the ascending-price (English) auction, the descending-price (Dutch) auction, the first-price sealed bid auction and the secondprice sealed bid (Vickrey) auction. In the ascending-price (English) auction, sellers start at a low price and the price is successively raised by bidders until the auction end time is reached. The bidder with the highest bid wins the auction and pays based on the bid submitted. Sometimes, sellers may set a reserve price to their item. If the closing price is below the reserve price, then the auction is said to be incomplete and the item remains unsold (Chatterjee and Samuelson, 2001).

The descending-price (Dutch) auction is the opposite of an English auction. An auctioneer starts announcing an auction with an initial high price. This high price is normally higher than the item's actual price and the auctioneer does not expect bidders to accept this price. The initial bid will be lowered progressively until there is an offer from a bidder to claim the item. The winner will pay the price equivalent to the current bid.

Thirdly, in the first-price sealed bid auction, bidders submit their bids privately. These bids are concealed until the auction ends. When the auction ends, those concealed bids are disclosed. The winner will be the bidder who submitted the highest bid and he pays for the item with his bid. The basic difference between the English auction and this auction is that, with the English auction, bidders may somehow observe their rivals' bids and may revise their own bids if they choose to do so (McAfee and McMillan, 1987).

Lastly, in the second-price sealed bid (Vickrey) auction, bidders submit their bids and these bids are sealed until the auction is closed. Similar to the first-price sealed bid auction, when bids are observed openly, bidder with the highest bid will be identified as the winner. However, the winner pays only the second highest bid in that auction.

Regardless of which auction protocols are used in the online auctions, there are many online auction sites that are available on the Internet. Moreover, as this mechanism is accepted by more people, the number of auctions conducted in this virtual marketplace is increasing drastically. Thus, a bidder would find it very hard to find a suitable auction to participate. It is even more difficult to monitor multiple auctions concurrently. This problem leads to a question, is there any alternative method to overcome this dilemma? The answer can be found by using agent technology.

1.3 Agent Technology

The advent of software agents has raised an issue of what an agent is. To date, there is no formal definition for a software agent. However, some concepts are widely accepted by researchers to differentiate between an agent and a computer program. First of all, it must be situated in some environment and be part of it. This environment can be domain specific such as a manufacturing system, an online auction marketplace and others (Jennings and Wooldridge, 1998). According to Franklin and Graesser (1997), when changes happen in the environment in which an agent is situated in, the agent may no longer exist. It is because once the environment is changed, the agent may not be capable to sense the world and react accordingly. Secondly, in this environment, the agent must be able to perform relevant actions autonomously. In other words, after receiving all the necessary information of its owner such as time, cost, quantity and others, it must be capable of performing a series of actions to achieve its goal without the direct intervention

of its owner. It should have control over its own actions and internal states (Jennings and Wooldridge, 1998).

To this end, an agent system may seem to be similar to an object-oriented system. For example, an object in the object –oriented system encapsulates some states and has control over these states. These states can only be accessed or modified via the methods provided by the object. So does the agent. An agent encapsulates more than that (Jennings and Wooldridge, 1998). The behaviours of an agent are also encapsulated. For example, if there is an object *X* that invokes a method *m* on object *Y*, then *Y* has no control over whether *m* is executed or not. In this sense, *Y* is not autonomous since it has no control over its own actions. On the other hand, agent does concern on its actions. The interaction among the agents is more in the request and response manner. An agent may request an action to be done by another agent. But the decision of whether the action is performed lies solely with the recipient agent.

1.3.1 Intelligent Agent

An intelligent agent is a computer entity that is capable of flexible autonomous action in order to meet its design objectives (Jennings and Wooldridge, 1998). The term flexible here means that an intelligent agent should be proactive, responsive and social. As integrated from the agent technology, these intelligent agents should inherit the capability of an agent to solve their problems encountered in their environment without direct intervention of human or other agents, which indicates the autonomy of intelligent agents. Furthermore, as intelligent agents, they have their own goals to be achieved (Dignum, 2001). So, when the outside world is changed, they should not simply react to these changes; they should also exhibit opportunistic, goal-directed behaviours and take initiatives where appropriate to achieve their primary objective. In other words, by inheriting the attribute of proactiveness, these agents should involve actively in achieving their respective aims by various approaches even though the changes happen in their environment. On the other hand, they should perceive their environment and respond consistently to changes that occur. This property somehow neutralizes the pro-activeness of intelligent agents. It prevents agents from trying to achieve their goals without considering the achievability of the goals, whether the current plan is the best, according to the current state of environment. Sometimes, they must interact socially with one another (other agents or human) in order to complete their goals and help others with their problems.

Usually, agents are used to perform tasks which are hard or time consuming if they were to be conducted by human. Some of these tasks are collecting and filtering information, negotiating in simple ways over resources and other tasks to be performed, solving a complex problem and monitoring long term processes.

In online auction, intelligent agents can play many roles on behalf of bidders or sellers. For instance, agents can act as search agents which return several available auctions from different auction houses to their users for further action. Moreover, agents can also be deployed as bidding agents which submit bids in the targeted auctions. Regardless of the roles played by each agent, agents will only be used as user representative if the benefits of using an agent are high and the trust an agent will realize them are high enough (Dignum, 2001).

Furthermore, intelligent agents are suitable to be deployed in online auctions because auctions follow certain protocols which are well defined and procedures are clearly stated. This is also one of the main reasons why auctions became a popular and acceptable form of electronic commerce (Dignum, 2001). First of all, with a well defined protocol, agents can consider finite elements that are relevant to the protocol in modelling their environment. The level of uncertainty is reduced to those possibilities stated in the protocol. Secondly, with clear procedures stated, users know exactly the steps and flow of the auction. Thus, the trusts assigned by those users to their respective agents in delegating certain tasks become bigger.

Besides that, another advantage of applying intelligent agents in online auctions is they never overbid. According to Lee and Malmendier (2007), human bidders often overbid their private valuations on items desired even though they may be aware of the maximum reasonable price that is associated to the same item.